Sergio García

Storyboard artist & Character designer

Hi! My name is Sergio and I'm a Spanish artist with over 7 years of experience working in the animation industry. I've participated both in the production and preproduction side of several projects, going through different departments and trying to grow as an artist, learning bits of everything I could. But for more than 5 years now, I've focused my career mainly on Storyboarding, as I have found it to be the most rewarding experience as a creative individual.

I am passionate about storytelling and finding unique points of view when it comes to conveying emotions through the characters and all the other elements that make up a scene. sergio.hede@gmail.com
Portfolio Website

Spanish/English Madrid, Spain



Experience

2025

STORYBOARD ARTIST

2024 Cornelius Films/Hampa Studio/La Corriente

del Golfo Madrid, Spain

Storyboard Artist for the upcoming feature film "El origen de la experiencia"

- Had the responsibility to create the storyboard for most of the film, helping to set the tone and style of the storytelling along with the Director.
- Executed complex camera movements and scene transitions, having in mind the restrictions as well as the perks of stopmotion animation environments
- -Used both 2D and 3D software such as Blender to storyboard some complicated sequences

STORYBOARD ARTIST

2024 Capitán Araña

Madrid, Spain

Storyboard Artist for the upcoming feature film "Like"

- Worked closely with the Director and Lead Story Artist to create high quality boards conveying complex emotions between the characters, with special focus on nuanced acting
- Complex shots and camera work to achieve the cinematic quality

STORYBOARD ARTIST

2024 Animaj

Madrid, Spain

Storyboard Artist for "Pocoyó" series digital content

- Created storyboards for music videos, paying special attention to the character's acting and posing which was very specific to the series, as well as having to come up with imaginative ways of accompanying the music on each clip
- Also worked on non-musical short episodes full of the characteristic Pocoyo charm

Skills

Practical

Draftsmanship

Composition

Comedic timing

Style range

Traditional animation

Teamwork adaptability

Technical

Storyboard Pro

ToonBoom Harmony

Photoshop

Blender

TVPaint

Education

2020

Lighting Principles for Digital Painting by Samuel Smith

Domestika Course

2015 - 2017

Degree in Fine Arts (spec. In animation and visual development)

Polytechnic University of Valencia (Spain)

2012 - 2015

Degree in Fine Arts

University of Málaga (Spain)

STORYBOARD ARTIST

2023 Peekaboo Animation

Barcelona, Spain

Storyboard Artist for an educational 2D show for TV3

- Estabished cheeky comedy gags, often playing with special poses/ expressions
- Setting the educational scenes in a clear way for the audience to understand everything from a visual point of view

Storyboard Artist for the teaser trailer of the upcoming 2D show "WAW Resort"

- Provided boards and animatic for the trailer, having to present each character and their quirks through their acting, as well as the overall tone of the show to pitch it to producers

STORYBOARD ARTIST

2023 Graphilm/Cyber Group Studios

Rome, Italy (Remote)

Storyboard Artist for the 2D/CG series "Alex Player" (France TV, RAI)

- E-Sports action show aimed at a pre-teen audience
- Created complex and dynamic shots as well as 3D camera movements using Blender to capture the BGs and set the staging of the sequence
- Choreographed fight scenes with 8+ characters on-screen in a 3D space, having to carefully choose the right shot/angle for each moment

STORYBOARD ARTIST

2022 Beakus

2023

UK (Remote)

2023 Storyboard Artist for the 2D show "Brave Bunnies" S2 (Cartoonito)

- Preschool series with emphasis on musical montages and clear posing for the charaters
- Coming up with creative and eye-catching solutions for technical limitations present in the pipeline

STORYBOARD ARTIST

2022 MondoTV Studios

Tenerife, Spain (Remote)

Storyboard Artist for the CG show "Grisù" (Rai)

- CG kids show in which I was granted freedom to explore a variety of camera angles and dynamic shots
- Special detail to the posing and acting of the characters to bring out the comedy/sweetness of the scenes

STORYBOARD ARTIST

2022 Sixteen South

Belfast, UK (Remote)

Storyboard Artist for the 2D show "Pinkalicious & Peterrifiic" (PBS Kids)

- Boarded dynamic musical sequences with imaginative situations and changing sets/environments

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STORYBOARD ARTIST

2021 Sun Creature

Copenhagen, Dernmark (Remote)

Storyboard Artist for the 2D show "The Heroic Quest of the Valiant Prince Ivandoe" (Cartoon Network/HBE)

- Comedy/adventure series requiring special attention to the staging of the scenes to make the best out of the jokes in the script
- Worked closely with the Directors and Supervisor to fulfill their vision and apply all the given feedback
- Pitched 3 passes for each episode

STORYBOARD REVISIONIST

2020 Sun Creature

Copenhagen, Dernmark (Remote)

2021

Storyboard Artist for the 2D show "The Heroic Quest of the Valiant Prince Ivandoe" (Cartoon Network/HBE)

- Revised and sometimes re-boarded entire sequences
- Had to adapt my workflow to a fast-paced yet high standards production pipeline

CHARACTER DESIGNER

2019 Cartoon Saloon

Kilkeny, Ireland

Ch. Designer on the feature film "Puffin Rock and the New Friends"

- Worked closely with the Art Director to create the final designs, plus making turnarounds, posing and expression sheets from the initial rough concepts

STORYBOARD REVISIONIST

2019 Cartoon Saloon

Kilkeny, Ireland

Revisionist for the 2D show "Dorg Van Dango" (Nickelodeon)

- Similar responsibilities to the ones listed above for Sun Creature

2D CHARACTER ANIMATOR

2018 L

Lighthouse Studios

Kilkeny, Ireland

2019

2D Animator for the 2D shows "Bug Diaries" and "If you Give a Mouse a Cookie" (Amazon Prime Video)

- Provided high quality animation using ToonBoom Harmony, working closely with the Supervisors and Animation Director to achieve a hand-drawn animation feel

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